

High DPI & Retina Displays in the Eye of the Cartographer

Justin Miller • MapBox



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Introduction

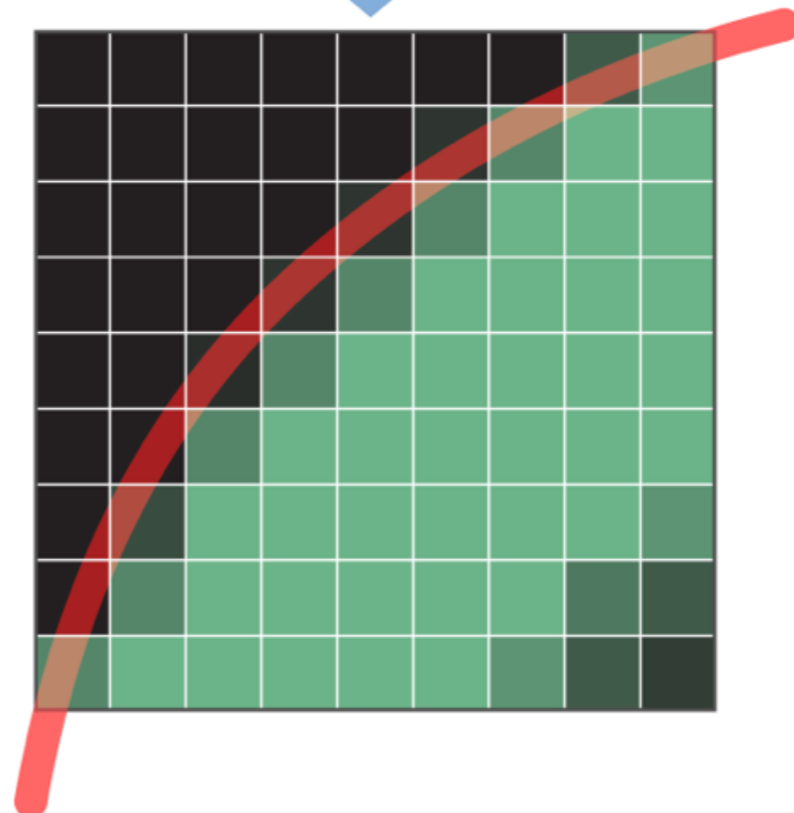
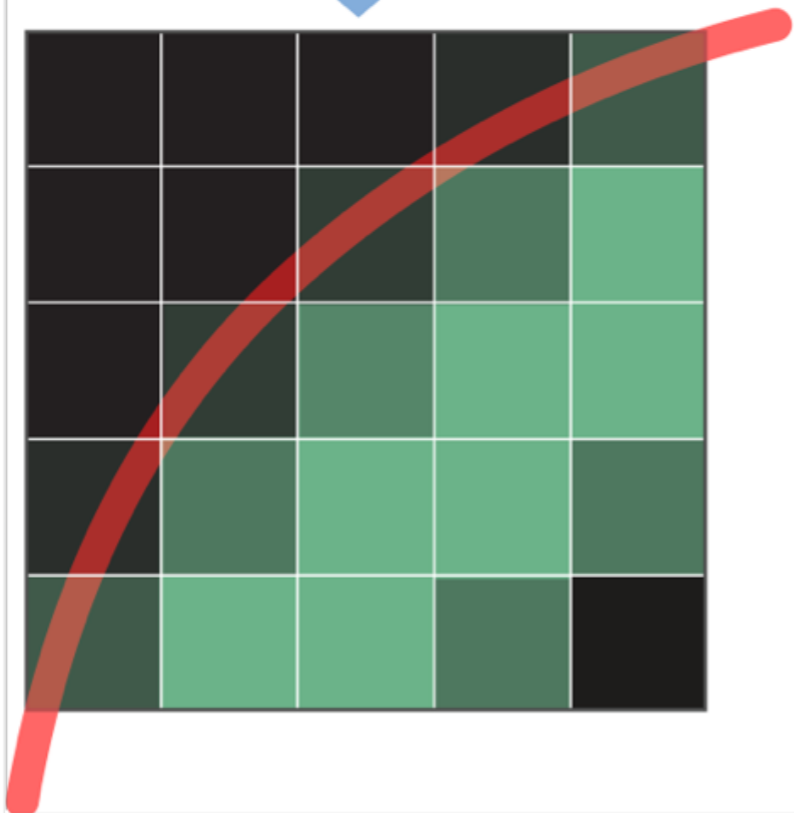
- Background in programming
- Not in cartography
- MapBox overview
 - Cartographic tools & online map hosting
 - Build the toolsets for iPhone & iPad

Perspective

- More about the medium than the message
- Practical realities of web/mobile mapping
- Awareness of a trend that is on the rise

DPI & PPI

- Dots per inch & pixels per inch
- Refers to RGB pixels, not sub-pixels
- Historical computer screens
 - Mac: 72 PPI
 - Windows: 96 PPI

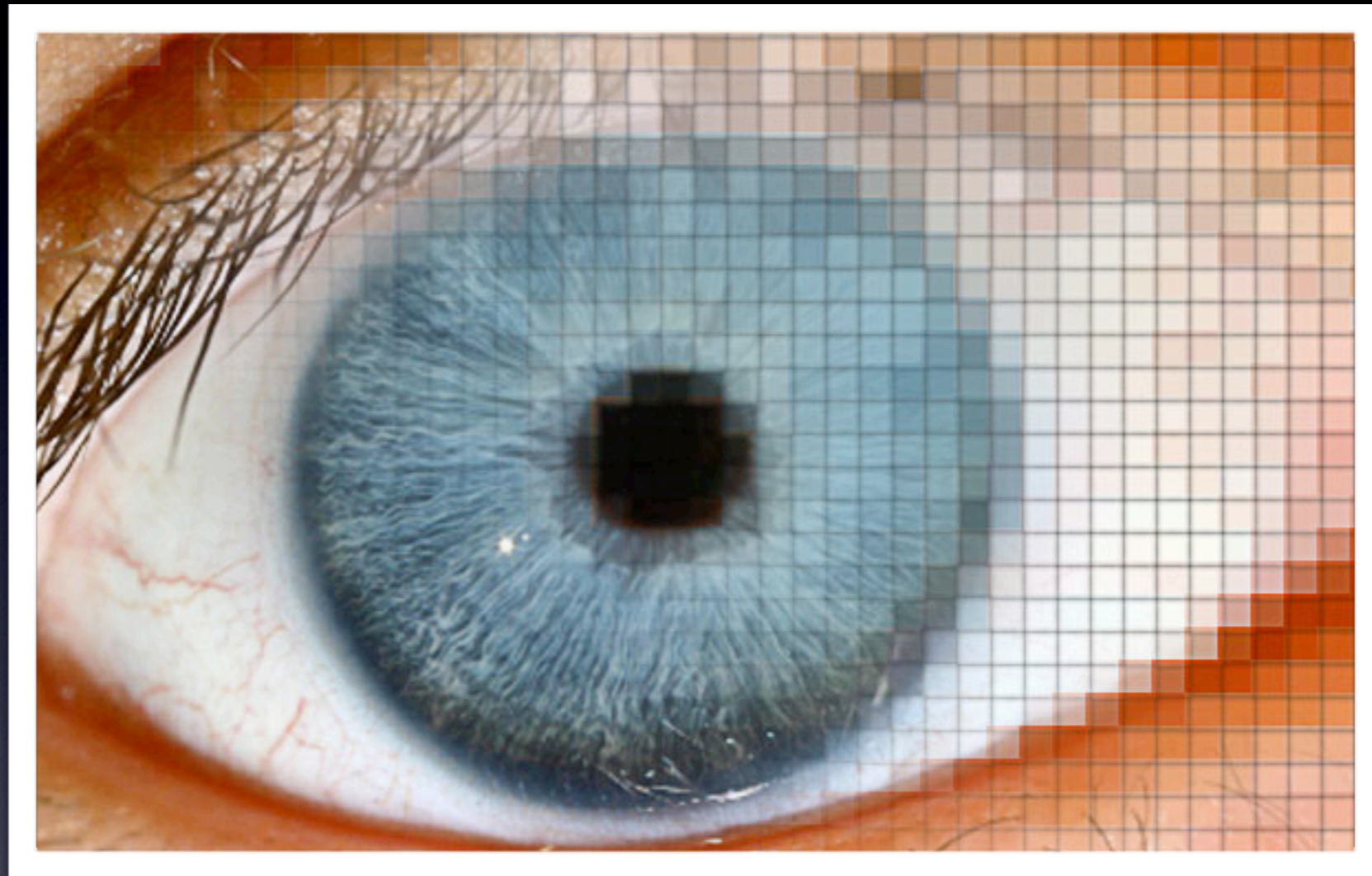


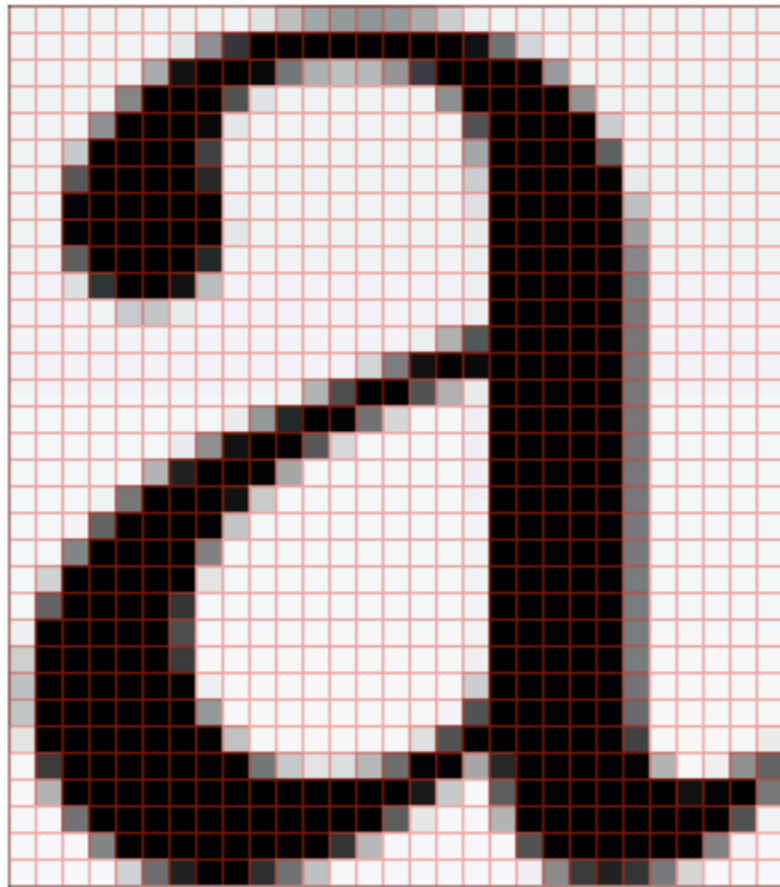
Normal Displays

HDTV	42"	~50 PPI
MacBook	13"	114 PPI
Kindle	6"	167 PPI
iPhone	3.5"	163 PPI

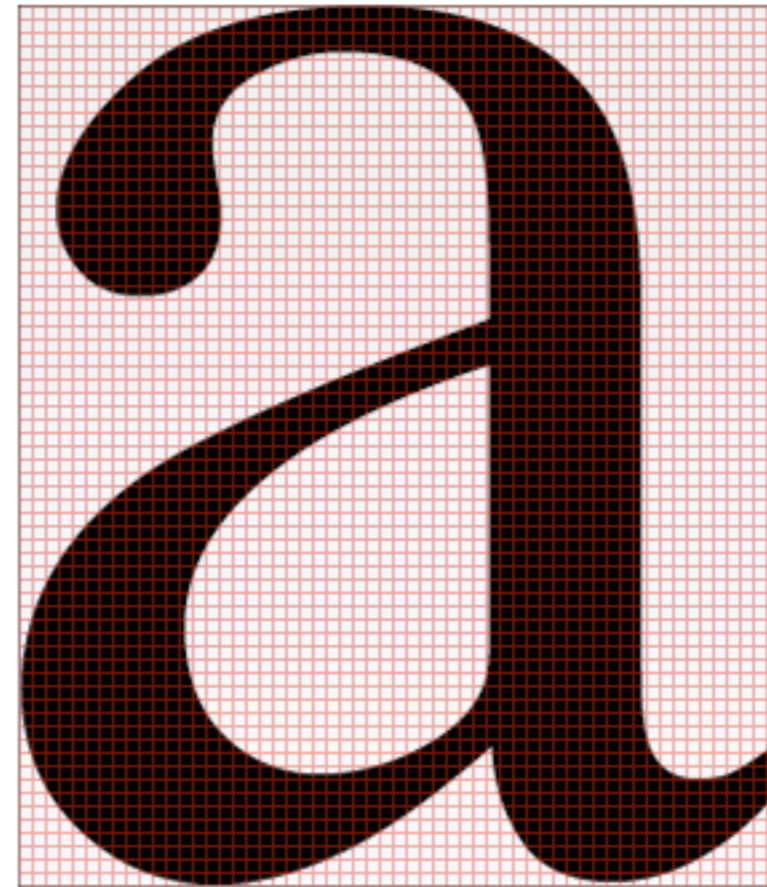
Retina Displays

iPhone 4	3.5"	326 PPI
iPad 3	10"	264 PPI
MacBook Pro	15"	220 PPI

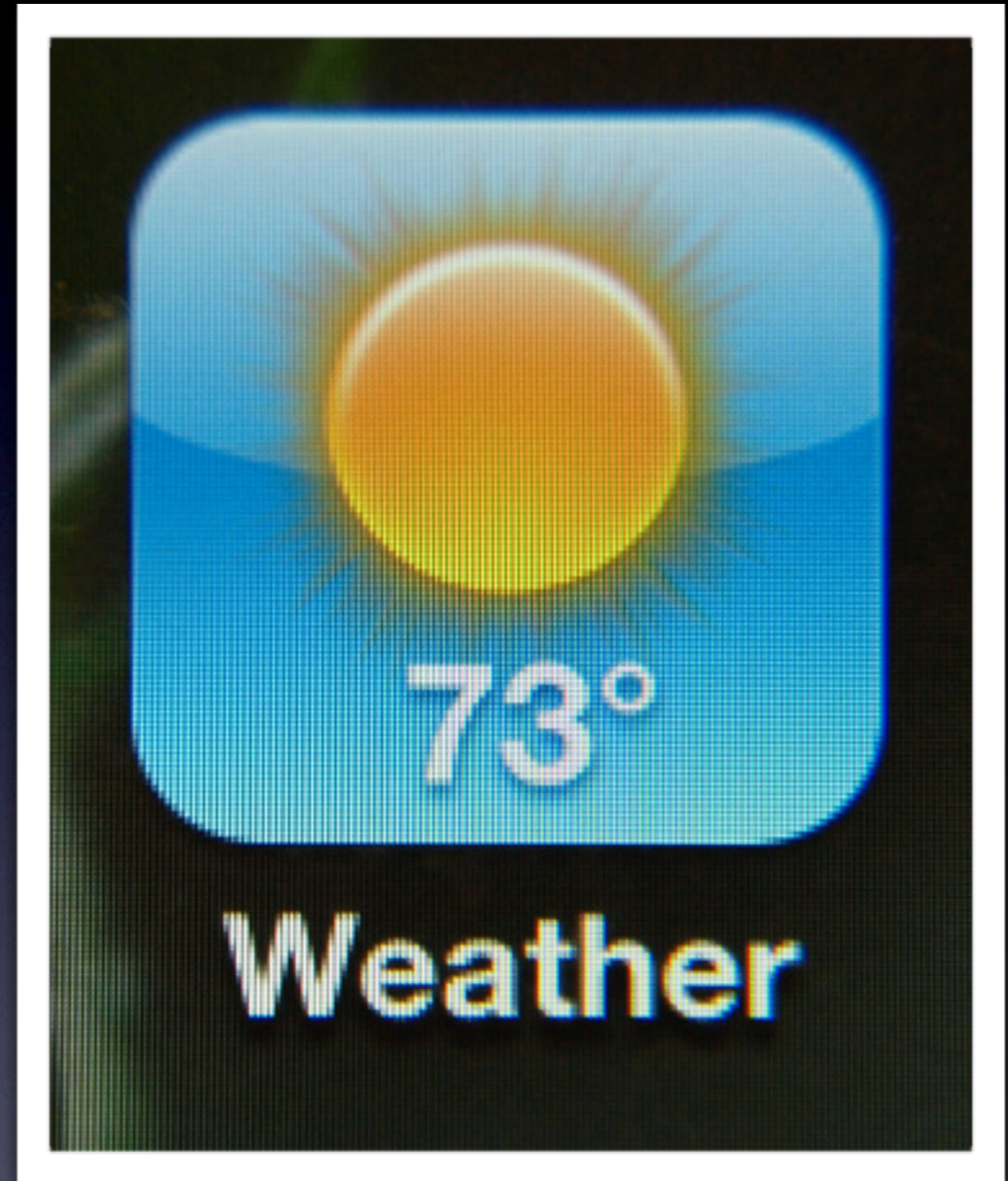
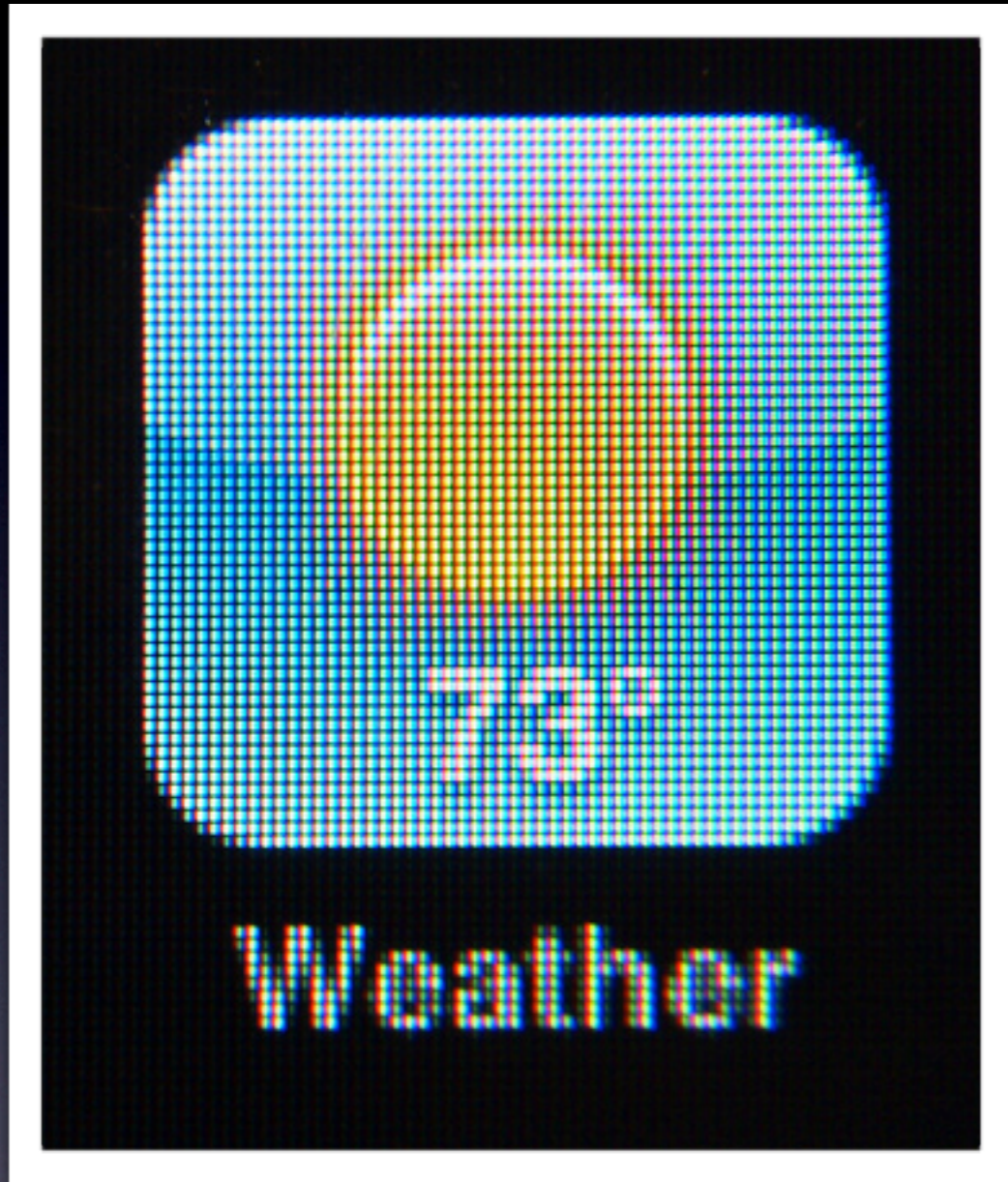




Previous Display (163 ppi)



Retina Display (326 ppi)



Usage

- iPhone 4: first weekend sales of 1.7M
- iPhone 4S: first day preorders of 1M
- iPad 3: first weekend sales of 3M
- iPhone 5: first weekend sales of 5M
- Total iOS devices: 400M
- i.e. probably not going away anytime soon

High-Level Effects

- Sharp, crisp imagery & text
- 2x pixel density horizontally & vertically
- 4x pixel count for same physical size
- Increased legibility of smaller features

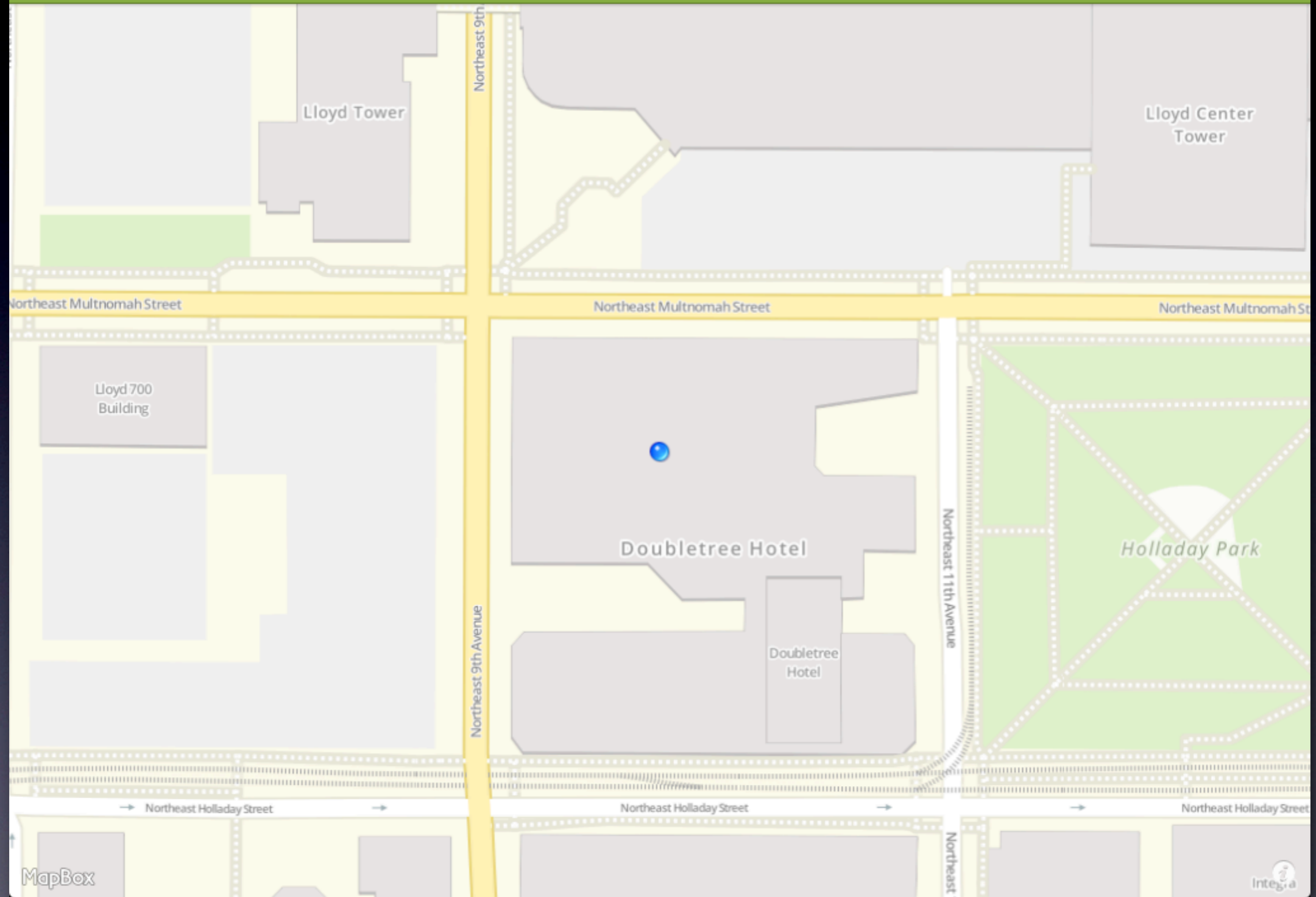
Lower-Level Effects

- Map tile count increased by 4x
 - Impacts network & render performance
- Absolute image size decreases $\frac{1}{4}x$
 - Impacts coverage for given zoom level
- Designing for multi-scale cartography
 - Vectors are still a programmer's realm





www.animalwallpapers.us

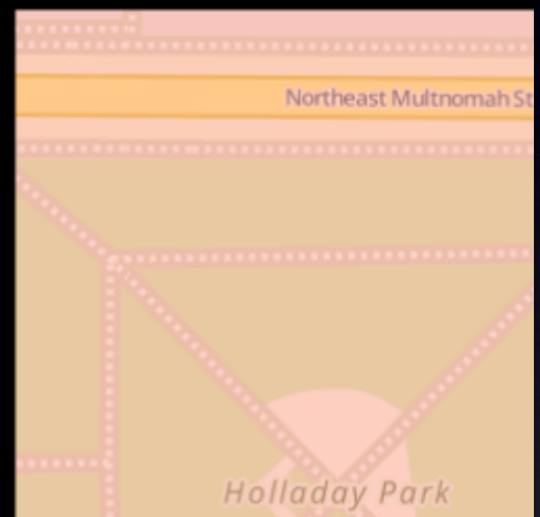
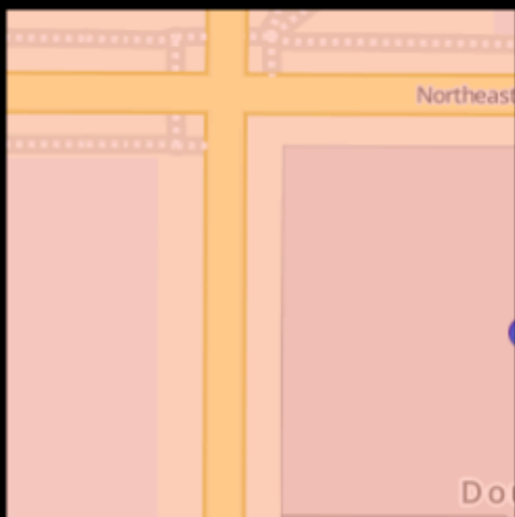
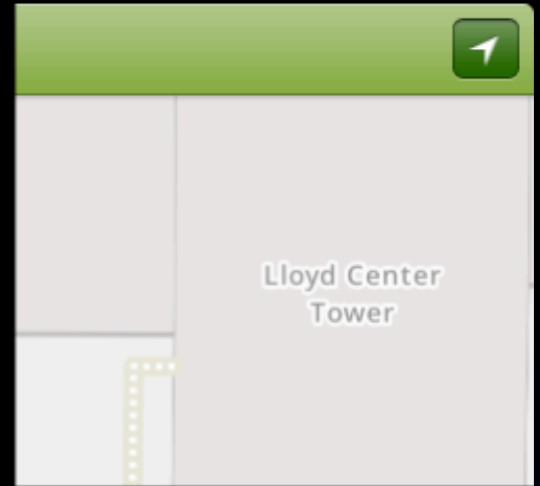
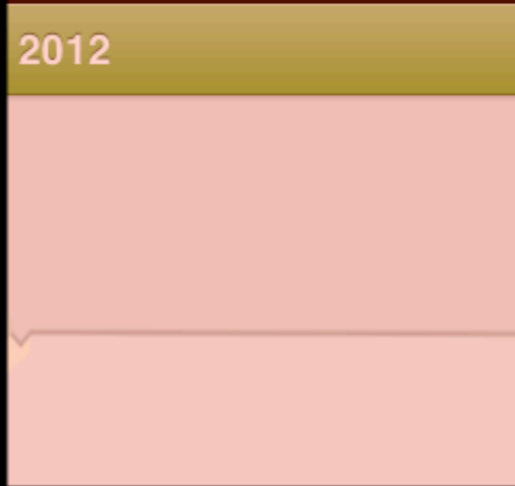
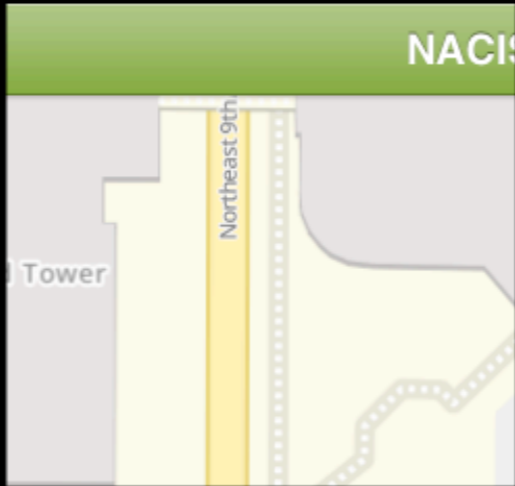
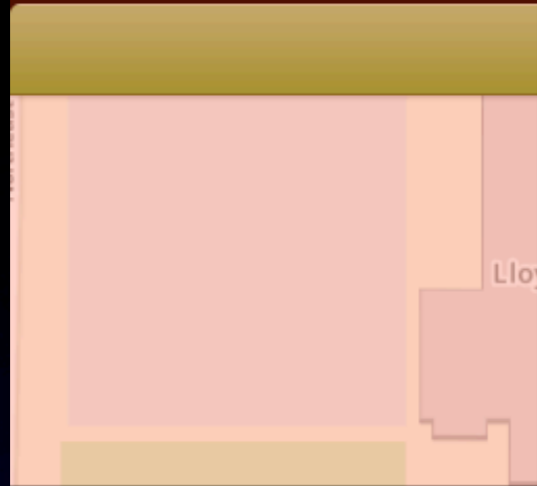
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Carrier 

9:24 PM

 100% 



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Lloyd Tower

Lloyd Center Tower

Northeast Multnomah Street

Northeast Multnomah Street

Northeast Multnomah Street

Lloyd 700 Building

Doubletree Hotel

Holladay Park

Northeast 9th Avenue

Doubletree Hotel

11th Avenue

Northeast Holladay Street

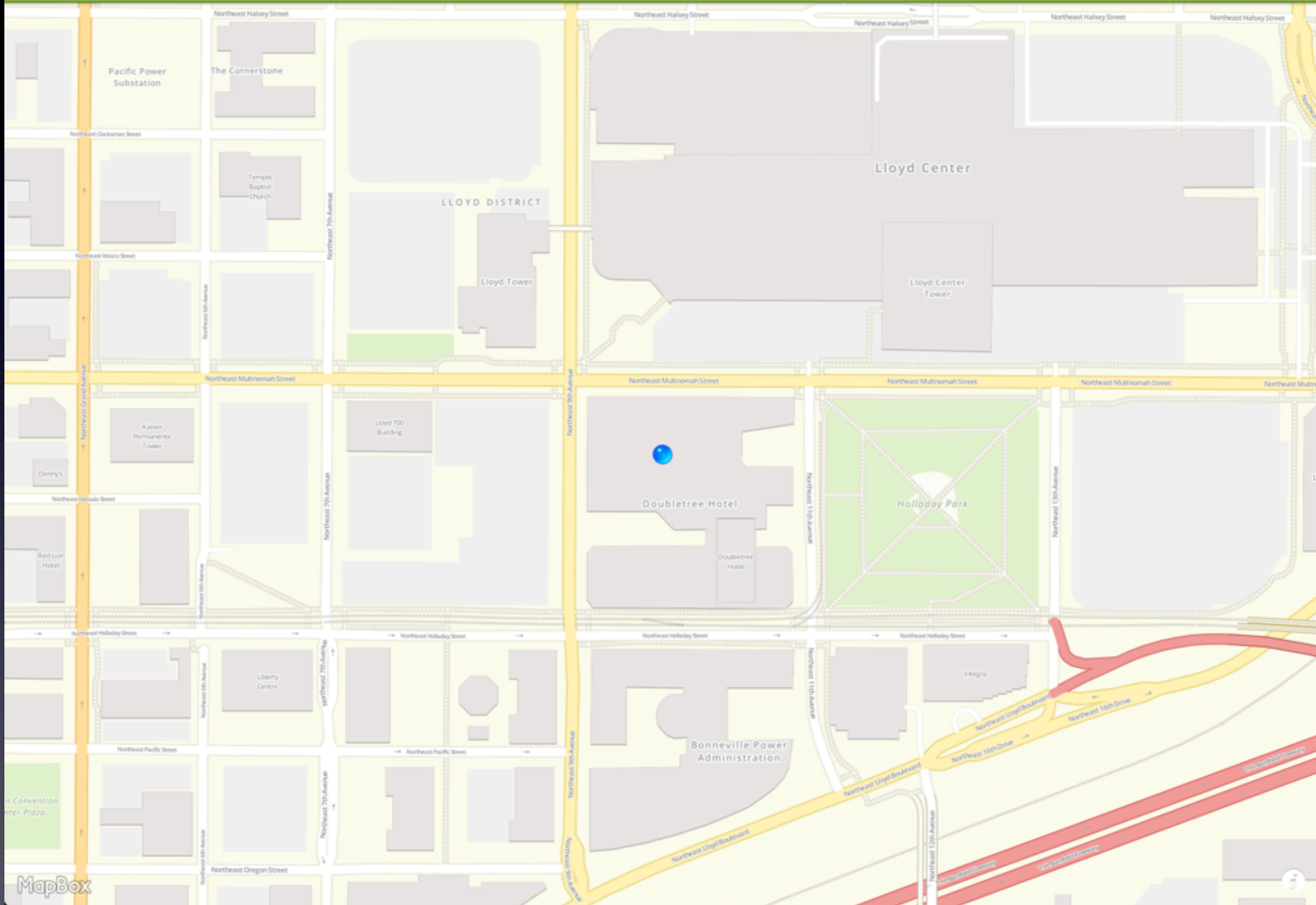
Northeast Holladay Street

Northeast Holladay Street

MapBox

Integra

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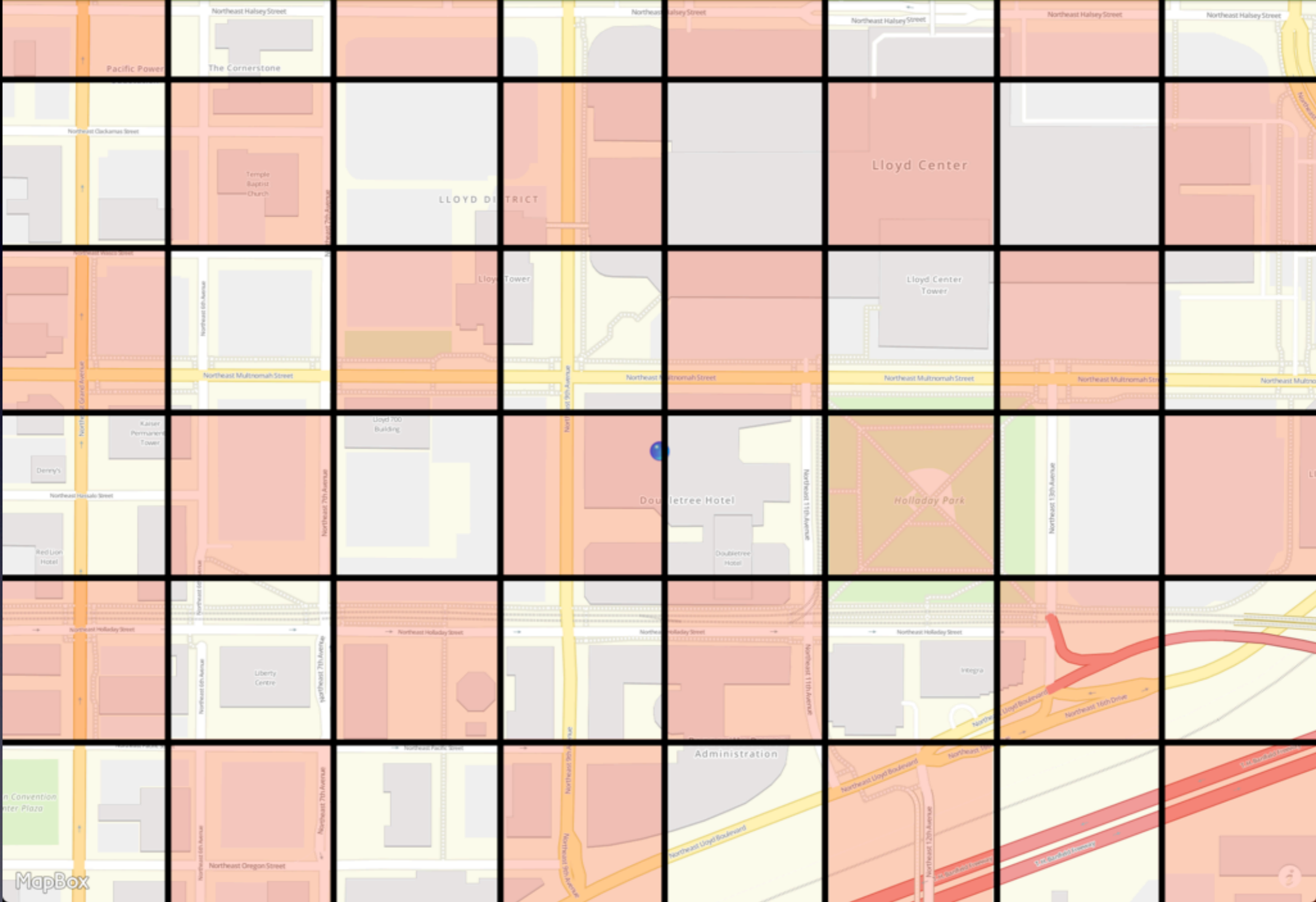


Carrier

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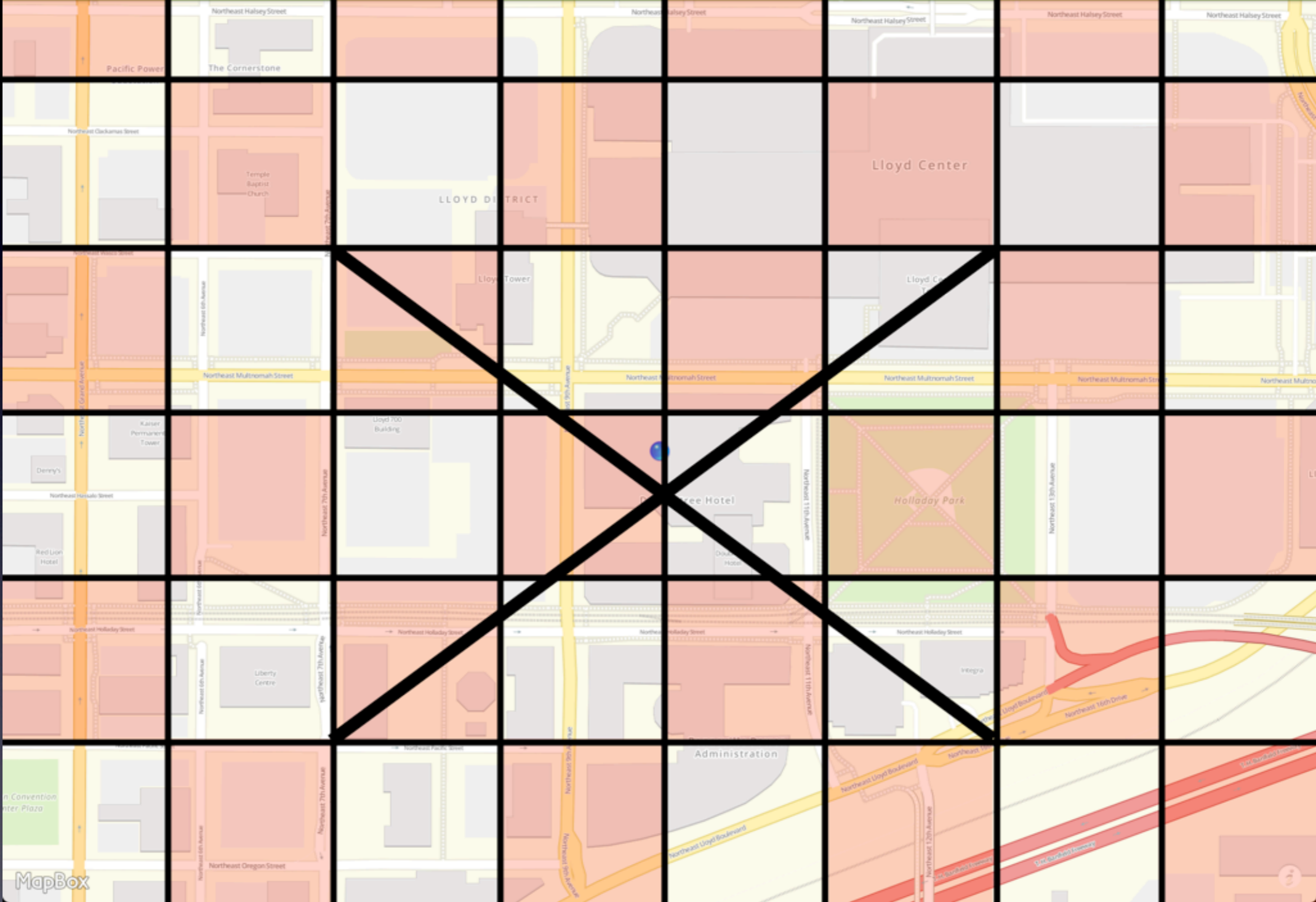
MapBox

Carrier

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100%

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Cartographic Effects

- Map tile size effectively reduced by $\frac{1}{4}x$
- Legibility problems for fine details
- More potential for multi-scale cartography

Decent Solution

- Double tile size to 512px
- Results in blurry, but legible, text & imagery
- Merely a stopgap

Better Solution

- Larger text, lines, and markers
- Pros
 - Legibility & clarity
- Cons
 - Requires duplication of effort
 - Requires runtime detection & logic

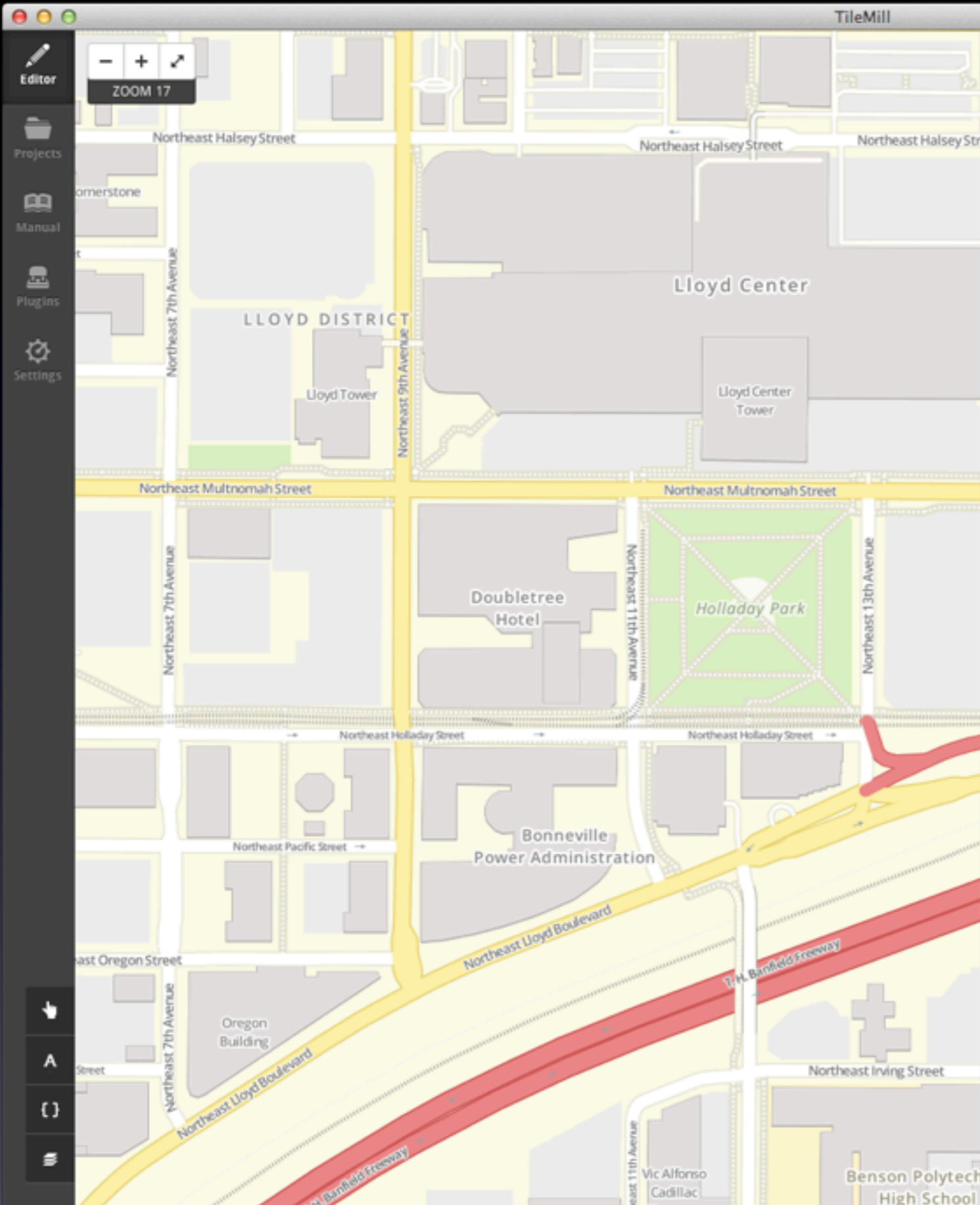
Solution Details

- Variable(s) representing scale factor
- Two copies of image assets
- JavaScript for web

```
if (window.devicePixelRatio === undefined)
```

- Cocoa for iOS

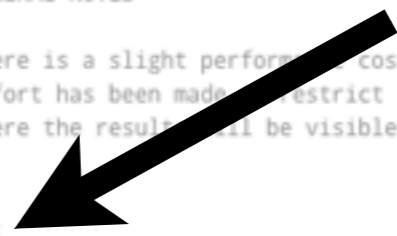
```
if ([[UIScreen mainScreen] scale] == 1.0)
```



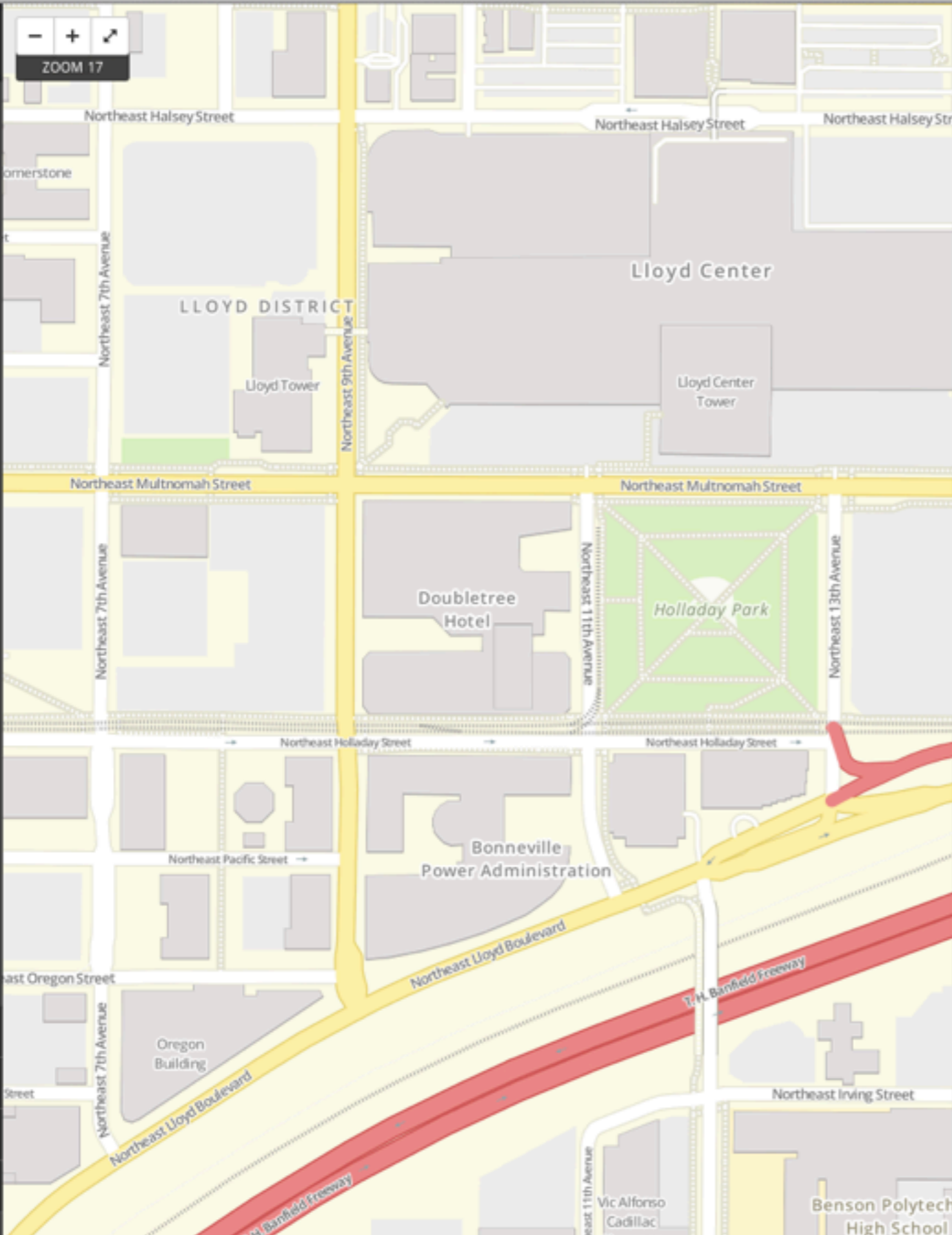
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palette.mss X base.mss X roads.mss X labels.mss X +

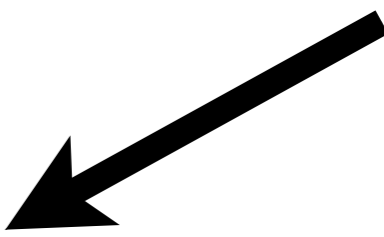
```
1 /* ***** */
2 /* OSM BRIGHT for Imposm */
3 /* ***** */
4
5 /* For basic style customization you can simply edit the colors and
6 * fonts defined in this file. For more detailed / advanced
7 * adjustments explore the other files.
8 *
9 * GENERAL NOTES
10 *
11 * There is a slight performance cost in rendering line-caps. An
12 * effort has been made to restrict line-cap definitions to styles
13 * where the result will be visible (lines at least 2 pixels thick).
14 */
15
16 @s: 1;
17
18 /* ***** */
19 /* FONTS
20 /* ***** */
21
22 /* directory to load fonts from in addition to the system directories */
23 Map {
24   font-directory: url(./fonts);
25   buffer-size: 256;
26 }
27
28 /* set up font sets for various weights and styles */
29 @sans_lt: "Open Sans Regular","DejaVu Sans Book","unifont Medium";
30 @sans_lt_italic: "Open Sans Italic","DejaVu Sans Italic","unifont Medium";
31 @sans: "Open Sans Semibold","DejaVu Sans Book","unifont Medium";
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36 /* Some fonts are larger or smaller than others. Use this variable to
37 * globally increase or decrease the font sizes. */
38 /* Note this is only implemented for certain things so far */
39 @text_adjust: 0;
40
41 /* ***** */
42 /* LANDUSE & LANDCOVER COLORS
43 /* ***** */
44
45 @land: #FCFBE7;
46 @water: #C4DFF6;
47 @grass: #E6F2C1;
```

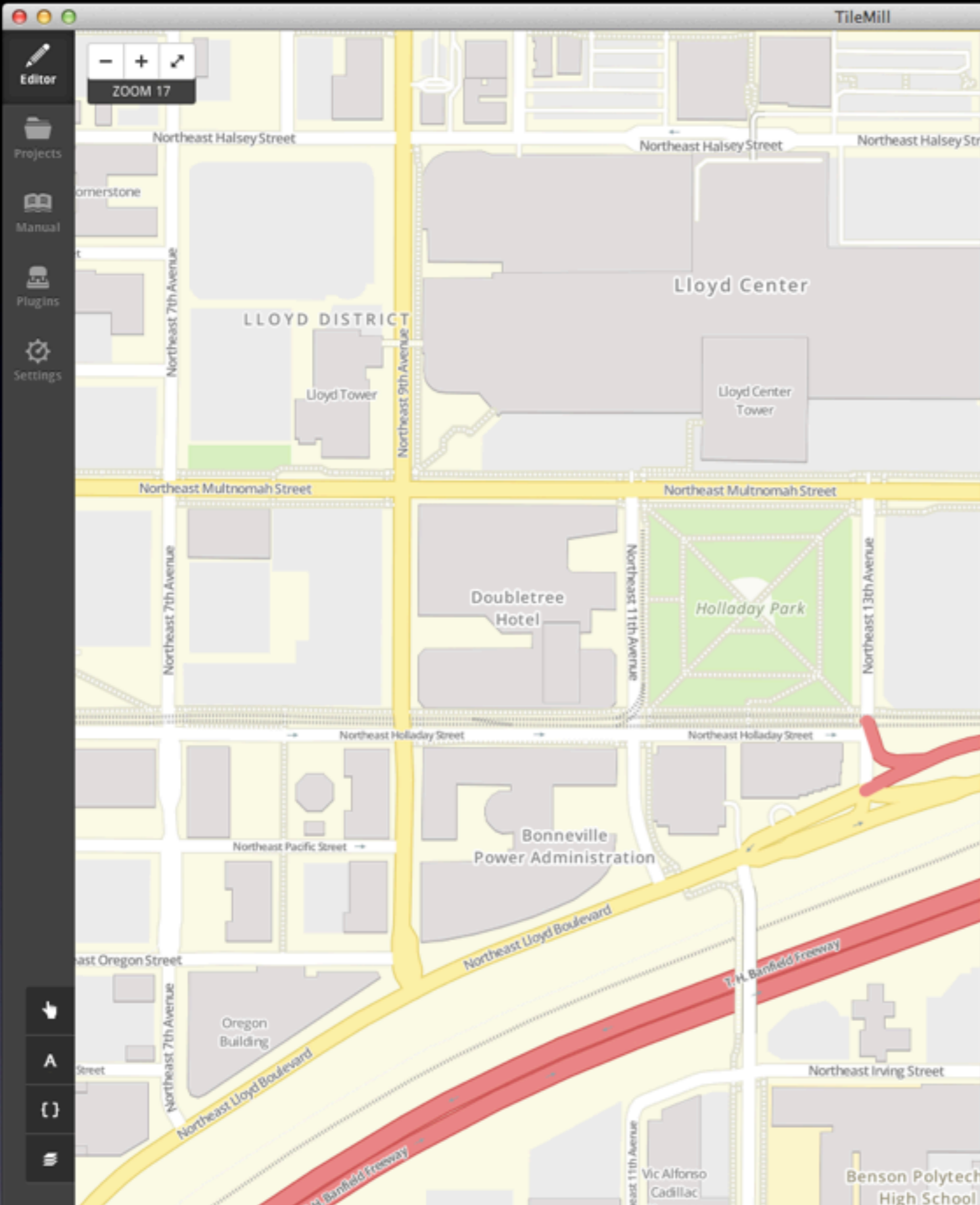


- Editor
- Projects
- Manual
- Plugins
- Settings



```
334 marker-line-width:0 * @s;
335 marker-line-opacity:0;
336 marker-allow-overlap:true;
337 }
338 #turning_circle_case,
339 #turning_circle_fill {
340 [zoom=14] { marker-width:@rdz14_min * 1.1 * @s; }
341 [zoom=15] { marker-width:@rdz15_min * 1.1 * @s; }
342 [zoom=16] { marker-width:@rdz16_min * 1.1 * @s; }
343 [zoom=17] { marker-width:@rdz17_min * 1.1 * @s; }
344 [zoom>=18] { marker-width:@rdz18_min * 1.1 * @s; }
345 }
346
347 /* ===== */
348 /* AEROWAYS */
349 /* ===== */
350
351 #aeroway[zoom>9] {
352 line-color:@aeroway;
353 line-cap:butt;
354 line-join:miter;
355 [type='runway'] {
356 [zoom=10]{ line-width:1 * @s; }
357 [zoom=11]{ line-width:2 * @s; }
358 [zoom=12]{ line-width:3 * @s; }
359 [zoom=13]{ line-width:5 * @s; }
360 [zoom=14]{ line-width:7 * @s; }
361 [zoom=15]{ line-width:11 * @s; }
362 [zoom=16]{ line-width:15 * @s; }
363 [zoom=17]{ line-width:19 * @s; }
364 [zoom>17]{ line-width:23 * @s; }
365 }
366 [type='taxiway'] {
367 [zoom=10]{ line-width:0.2 * @s; }
368 [zoom=11]{ line-width:0.2 * @s; }
369 [zoom=12]{ line-width:0.2 * @s; }
370 [zoom=13]{ line-width:1 * @s; }
371 [zoom=14]{ line-width:1.5 * @s; }
372 [zoom=15]{ line-width:2 * @s; }
373 [zoom=16]{ line-width:3 * @s; }
374 [zoom=17]{ line-width:4 * @s; }
375 [zoom>17]{ line-width:5 * @s; }
376 }
377 }
378
379 /* ===== */
380
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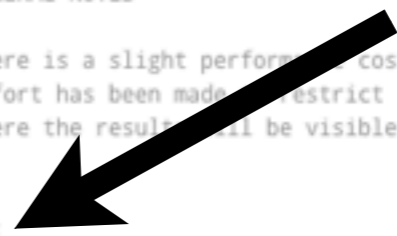


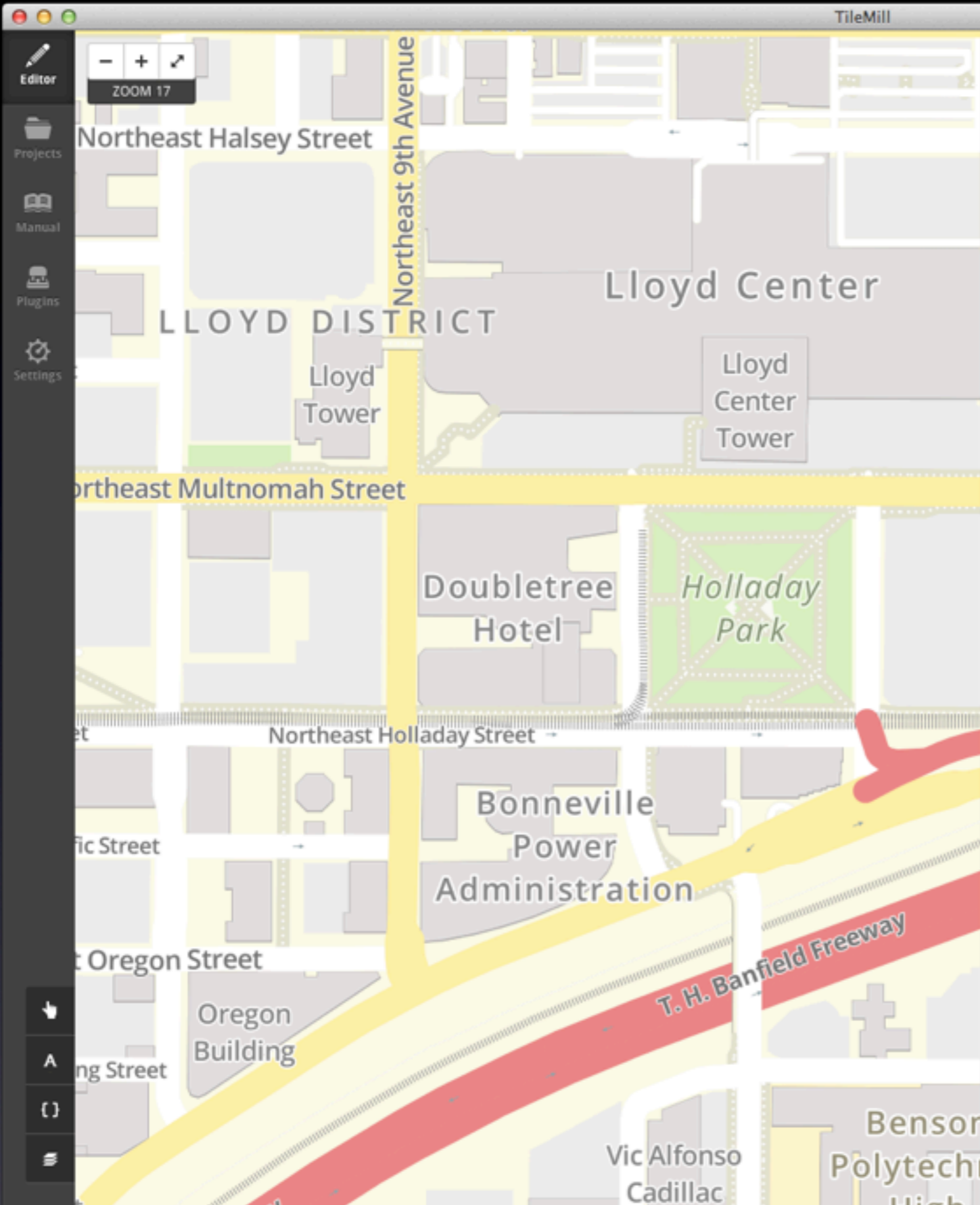


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palette.mss X base.mss X roads.mss X labels.mss X +

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Conclusion

- High DPI (and beyond) is here to stay
- Maps can and will look better
- Practical implications for existing maps
- Stopgaps are available
- Properly addressing requires (re-)design

Thank You!

- Twitter: *@incanus77* and *@MapBox*
- Email: *justin@mapbox.com*
- Blog: *http://mapbox.com/blog*
- Code: *http://github.com/mapbox*
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